

“The Simpsons: Hit and Run” Instruction Booklet

Parental Warnings.....	2
Table of Contents/Trade Marks/Copyrights.....	2
Getting Started.....	2
Using The Controller.....	2
Game Controls.....	3
On Foot.....	3
<i>Jumping.....</i>	<i>3</i>
<i>Attacking.....</i>	<i>3</i>
Driving.....	5
<i>Braking.....</i>	<i>5</i>
<i>Exiting and Entering The Vehicle.....</i>	<i>6</i>
Starting A Game.....	6
New Game.....	6
Load Game.....	7
Resume.....	7
Options.....	8
<i>Controller.....</i>	<i>8</i>
<i>Sound.....</i>	<i>8</i>
<i>View Credits.....</i>	<i>8</i>
Scrapbook.....	9
Bonus Game.....	9
How To Play.....	10
Story.....	10
Object of the Game.....	10
Missions.....	10
Races.....	10
Navigation.....	11
Hit & Run.....	11
Coins.....	12
Collector Cards.....	12
Chase, Evade, and Damage Missions.....	13
Vehicle Damage.....	14
Phone Booths.....	15
Tips and Tricks.....	15
Contact Information.....	16
Credits.....	16
Blank Notes or Cross Sell Ad.....	16
End User License Agreement.....	16

Parental Warnings

[FROM PUBLISHER: Generic platform-specific “Parental Warnings” text]

Table of Contents/Trade Marks/Copyrights

[AFTER PRINT LAYOUT COMPLETED]

Getting Started

[FROM PUBLISHER: Generic platform-specific “Getting Started” text]

Using The Controller

[FROM PUBLISHER: NGC CONTROLLER GRAPHIC] OR

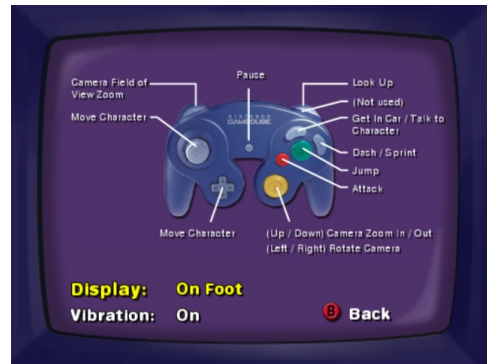
[FROM PUBLISHER: PS2 CONTROLLER GRAPHIC] OR

[FROM PUBLISHER: XBOX CONTROLLER GRAPHIC]

[FROM PUBLISHER: Generic platform-specific “Using The Controller” text]

Game Controls

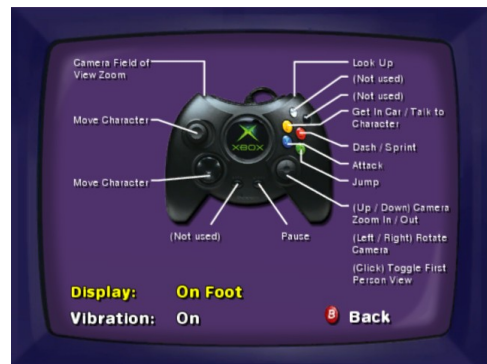
On Foot



[NGC ON-FOOT CONTROLS GRAPHIC]



[PS2 ON-FOOT CONTROLS GRAPHIC]






[XBOX ON-FOOT CONTROLS GRAPHIC]

Jumping

[jump button] =  or  or 




Use [jump button] to jump. To perform a double-jump, hit [jump button], then while in mid-air, hit [jump button] again.

Attacking

[attack button] =  or  or 

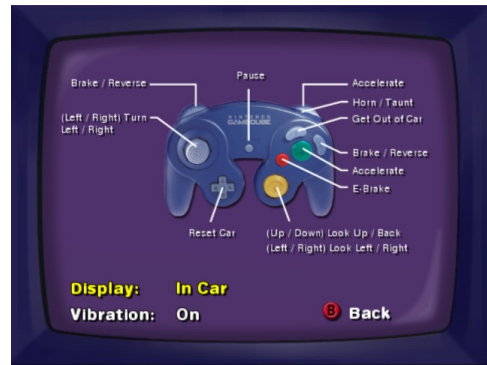
Use [attack button] to perform a basic attack on obstacles in the game. To attack enemies, perform a Jump Kick by hitting [attack button] while in the air after pressing [jump button]. To perform the special Stomp Attack, hit [attack button] while performing a double-jump (see “Jumping”).

Entering a Vehicle or Interior and Activating Items

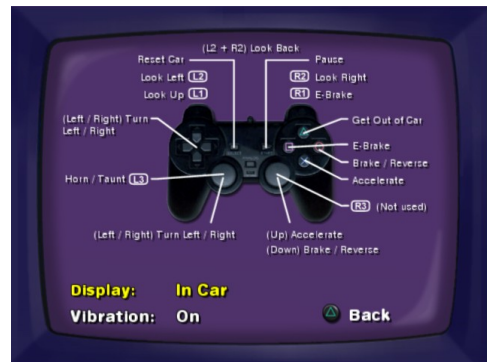
[enter vehicle/interior/activate button] =  or  or 

Use [enter vehicle/interior/activate button] when you are close to a vehicle and wish to get in or when you are close to an interior that you can go into and want to check it out. You may enter any vehicle you see on the street, but the better rides must be called from a phone booth. (See upcoming section.) Interiors that you can explore will have the [enter vehicle/interior/activate button] prompt appearing at the door when you walk up to it. This button prompt will also appear around interactive items and the various citizens of Springfield for various interaction.

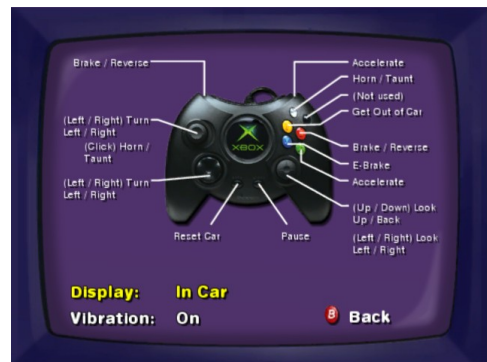
Driving



[NGC DRIVING CONTROLS GRAPHIC]









[PS2 DRIVING CONTROLS GRAPHIC]



[XBOX DRIVING CONTROLS GRAPHIC]

Braking

[brake button] =  or  or 




[e-brake button] =  or  or 

Hit [brake button] to slow your vehicle down. Once stopped, continuing to hold [brake button] will allow you to drive in reverse.

You can perform special driving techniques using the [e-brake button] Emergency Brake button. To perform a quick 180-degree turn, hold [e-brake button] while steering left or right. To powerslide around a corner tap [e-brake button] while briefly steering left or right. To get an extra acceleration boost when the vehicle is stopped, press and hold [e-

brake button], [brake button] and [acceleration button] at the same time. Once the tires start smoking, release [e-brake button] and [brake button] for a powerful boost.

Exiting and Entering The Vehicle

[exit vehicle button] =  or  or 

You can exit the vehicle at any time by pressing [exit vehicle button]. To enter the vehicle, stand near it and press [exit vehicle button] again.

Starting A Game



[FRONT END (HOMER COUCH) SCREENSHOT GC, PS2, XBOX]

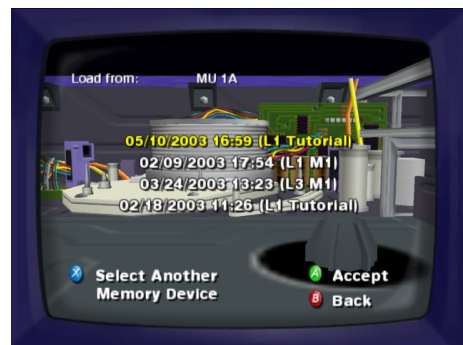
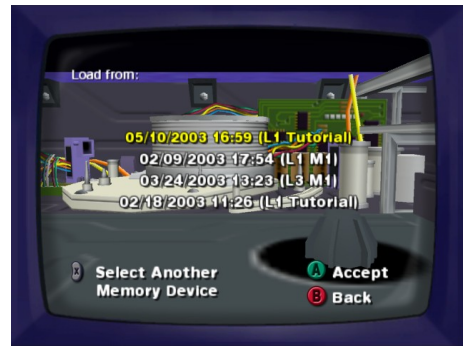
New Game

Select “New Game” to begin a new game.

Resume Game

Returns to the most recently played level in the game.

Load Game



[LOAD GAME FILE SCREEN GC, PS2, XBOX]

Select “Load Game” to load a previously saved game file.

Scrapbook



[SCREENSHOT OF OPEN SCRAPBOOK GC, PS2, XBOX]

The Scrapbook tracks your personal progress throughout the game. The Scrapbook keeps track of statistics such as number of missions completed, cards collected, clothes bought, vehicles unlocked, races won, etc. The Scrapbook also tracks your overall completion progress, so try to collect and complete everything!

Options



[TOP-LEVEL OPTIONS MENU SCREEN GC, PS2, XBOX]

Controller

View the controller layouts for both on-foot and vehicle controls. The vibration mode can also be toggled “ON”/“OFF”.

Sound

Adjust volume sliders for in-game Music, Effects, and Voice.

View Movies

Watch the in-game movies that have been unlocked.

View Credits

View the credits for The Simpsons: Hit & Run.

Bonus Game



[SCREENSHOT OF BONUS GAME]

NOTE: The Bonus Game is not available until you find all the Collector Cards in at least one level of the main game. Race against computer opponents on these mini-tracks, or go head to head with up to 3 of your friends in a 4-player multiplayer game.

How To Play

Story

The citizens of Springfield are growing suspicious over the sudden appearance of giant wasps, mysterious black vans, and video cameras throughout the town. Where did they come from? Who is behind it all? And what's all the "buzz" about New and Improved Buzz Cola?

Object of the Game

Take turns playing as Homer, Bart, Marge, Lisa, and Apu throughout various levels and missions as you work to unravel the strange mystery plaguing Springfield.

Missions



[SCREENSHOT OF "MISSION START" MARGE]

To begin a story mission, talk to any character with an exclamation "!" mark over them -- they will give you your first task. Missions are grouped into a series of smaller tasks that all need to be performed for the mission to be completed.

Races



[SCREENSHOT OF “FLAG” RACE START CHARACTER]

Bonus races can be found scattered throughout levels. To begin a bonus race, find a character with a checkered flag or a pair of dice over their heads. If you win all three checkered flag races in the level, you will unlock a bonus vehicle!

Navigation



[SCREENSHOT OF ROAD ARROWS AND RADAR]

Arrows will often appear on the streets to guide you to your next mission objective. A navigation radar is also located at the bottom right corner of the screen to help you identify items, characters, and key geographic features nearby. A directional cone will also sometimes appear on the radar to give you guidance on which way you should be heading.

Hit & Run



[SCREENSHOT OF ACTIVE HIT & RUN METER]

Reckless driving will attract the attention of the police. Every object or pedestrian you hit will increase the red Hit & Run meter around the radar in the bottom right corner of the screen. If you allow your meter to get too high, police will be dispatched to chase you. If they catch you, they will stop you and you must pay a fine with your coins.

You can gradually reduce your Hit & Run meter by steering clear of obstacles. To reduce it even faster, try switching vehicles at phone booths or walking inside an interior.

Coins



[SCREENSHOT OF PURCHASE SCREEN]

Coins will appear scattered throughout the levels and as rewards for breaking various objects. Coins can be collected to purchase bonus vehicles and special character costumes. To buy bonus vehicles, find a character with a dollar sign “\$” above their head and talk to them. Special character clothing can be purchased inside landmarks like the Simpsons’ house and the Kwik-E-Mart.

Collector Cards



[SCREENSHOT OF COLLECTOR CARD]

Throughout the game, you'll find Collector Cards featuring items from various episodes of The Simpsons™. After finding all seven cards in a level, a new track will be unlocked in the Bonus Game. If you find all 49 cards in the game, you will unlock a very special bonus reward!

Chase, Evade, and Damage Missions



[SCREENSHOT HIGHLIGHTING CHASE/EVADE METER]

During selected missions, you may be required to either chase or evade another vehicle. In these instances, a special Chase/Evade meter will appear at the top of the screen to help you judge your proximity to the enemy vehicle. A full meter indicates that your opponent is nearby.

Some missions require you to destroy another vehicle for successful completion. In these instances, the meter will display the damaged state of the opposing vehicle. The meter will fill as you inflict increasing damage to your opponent.

Vehicle Damage



[SCREENSHOT OF DAMAGED-OUT VEHICLE GC, PS2, XBOX]

[vehicle reset] =  or  or 

Hitting obstacles and traffic cars will cause your vehicle to take damage. If you take too much damage, your vehicle will be destroyed. Wrenches are hidden throughout levels and can be used to fix damage to your vehicle. New vehicles can also be obtained by visiting phone booths.

If your vehicle gets stuck, you can reset it by hitting [vehicle reset].

Phone Booths



[SCREENSHOT OF CHARACTER NEAR PHONE BOOTH GC, PS2, XBOX]

Phone booths are scattered throughout each of the levels. They allow you to restore the condition of your current vehicle or switch to a different one. You can select from any of the cars you have previously purchased or unlocked. Bonus vehicles can be purchased from characters throughout Springfield with dollar signs “\$” above them.

Tips and Tricks

- Keep your eye on your Hit & Run meter. Striking too many obstacles and pedestrians will attract the attention of the police.
- Don't worry about collecting coins when you're in the middle of a mission. You can take your time later and roam freely without the added pressure of completing a task.
- Wager Races can be a great way to earn coins quickly.
- The best way to destroy a wasp is with the Jump Kick attack.
- Use the camera controls to look around the world to find hidden cards.
- Practice using the E-Brake to slide around corners at high speeds.
- Different vehicles have different speed and handling characteristics. Make sure you're using the best vehicle to suit the situation.
- Collect all the special Collector Cards to unlock special bonuses.

Contact Information

[***FROM PUBLISHER***]

Credits

[***NOT FINAL***]

Blank Notes or Cross Sell Ad

[***FROM PUBLISHER***]

End User License Agreement

[***FROM PUBLISHER***]